

5th Edition Dungeons & Dragons: A Guide to the Great War

The Great War is a major setting in the 5th Edition Dungeons & Dragons game. It is a time of great conflict and upheaval, as the nations of Eberron clash over territory, resources, and ideology. The war has had a profound impact on the world, leaving its mark on every aspect of society.

The Great War began in 994 YK, when the nation of Cyre was invaded by the combined forces of Aundair, Breland, and Thrane. The war quickly spread to other parts of Khorvaire, as alliances shifted and new enemies emerged.

The war was fought for many years, with no clear victor. The nations of Eberron were exhausted by the conflict, and their economies were in ruins. Finally, in 1000 YK, the Treaty of Thronehold was signed, ending the war.



Fractured Empires Equipment Booklet: 5th Edition Dungeons and Dragons In the Style of the Great War

by Braun Anthony

★★★★★ 5 out of 5

Language : English
File size : 14961 KB
Text-to-Speech : Enabled
Screen Reader : Supported
Enhanced typesetting : Enabled
Print length : 21 pages
Lending : Enabled



The Great War was fought between a number of factions, each with its own goals and motivations.

- **The Kingdom of Aundair** is a powerful nation with a strong military. Aundair was one of the main instigators of the Great War, and it fought to gain control of Cyre.
- **The Kingdom of Breland** is a wealthy nation with a strong economy. Breland was initially reluctant to join the war, but it eventually sided with Aundair and Thrane.
- **The Kingdom of Cyre** was a once-great nation that was destroyed in the Great War. Cyre was invaded by Aundair, Breland, and Thrane, and its people were scattered.
- **The Kingdom of Karrnath** is a militaristic nation that fought against Aundair, Breland, and Thrane in the Great War. Karrnath was defeated in the war, and its territory was divided among the other nations.
- **The Kingdom of Thrane** is a religious nation that fought against Aundair, Breland, and Cyre in the Great War. Thrane was defeated in the war, and its territory was divided among the other nations.
- **The Lhesh Haruuc** is a nomadic people who fought against Aundair, Breland, and Thrane in the Great War. The Lhesh Haruuc were defeated in the war, and they were forced to migrate to a new homeland.
- **The Dragonmarked Houses** are powerful organizations that control the flow of magic in Eberron. The Dragonmarked Houses were not directly involved in the Great War, but they played a role in the conflict by providing support to the various factions.

The Great War was a time of great upheaval, and it had a profound impact on the world of Eberron. Some of the key events of the war include:

- **The Invasion of Cyre:** The invasion of Cyre was the event that triggered the Great War. Aundair, Breland, and Thrane invaded Cyre, and they quickly overran the nation.
- **The Battle of Thronehold:** The Battle of Thronehold was a major battle that took place in 998 YK. The battle was fought between the forces of Aundair, Breland, and Thrane, and the forces of Karrnath and Thrane. The battle ended in a stalemate, and it led to the signing of the Treaty of Thronehold.
- **The Treaty of Thronehold:** The Treaty of Thronehold was signed in 1000 YK, and it ended the Great War. The treaty divided the territory of Cyre among the other nations, and it established a new balance of power in Eberron.

The Great War had a profound impact on the world of Eberron. The war left its mark on every aspect of society, from politics to economics to culture.

The war led to the rise of new powers, such as the Dragonmarked Houses. The war also led to the decline of old powers, such as the Kingdom of Cyre. The war also had a major impact on the economy of Eberron, as the nations of the world were forced to rebuild after the conflict.

The Great War is a complex and fascinating setting for Dungeons & Dragons. It is a time of great conflict and upheaval, and it offers players a chance to experience a world that is both familiar and strange.

The Great War is a major setting in the 5th Edition Dungeons & Dragons game. It is a time of great conflict and upheaval, and it has had a profound impact on the world of Eberron. The war offers players a chance to experience a world that is both familiar and strange, and it is a great setting for adventures of all kinds.

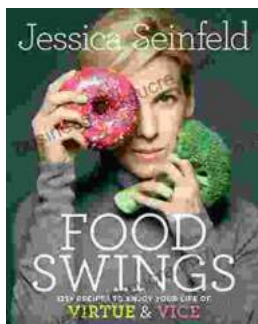


Fractured Empires Equipment Booklet: 5th Edition Dungeons and Dragons In the Style of the Great War

by Braun Anthony

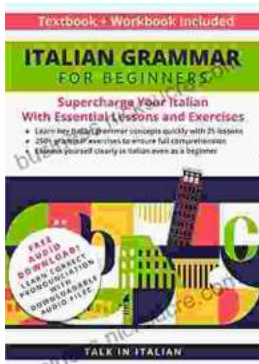
★★★★★ 5 out of 5

Language : English
File size : 14961 KB
Text-to-Speech : Enabled
Screen Reader : Supported
Enhanced typesetting : Enabled
Print length : 21 pages
Lending : Enabled



125 Recipes to Embark on a Culinary Journey of Virtue and Vice

Embark on a culinary adventure that tantalizes your taste buds and explores the delicate balance between virtue and vice with this comprehensive...



Italian Grammar for Beginners: Textbook and Workbook Included

Are you interested in learning Italian but don't know where to start? Or perhaps you've started learning but find yourself struggling with the grammar? This...